

1 GETTING STARTED

WHAT'S IN THE BOX

- TRIO+ Band Creator + Looper
- Power Adapter
- 8 GB Micro SD Card

REGISTER YOUR PRODUCT

Register your product at http://digitech.com/en-US/support/warranty_registration or scan the code to the right with a QR scanner app on your mobile device.



GET THE OWNER'S MANUAL

To learn how to use the advanced features of the TRIO+, download the owner's manual at <http://digitech.com/en/products/trio-plus#documentation> or scan the code to the right with a QR scanner app on your mobile device.

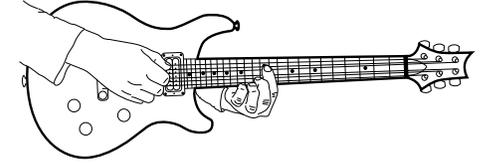
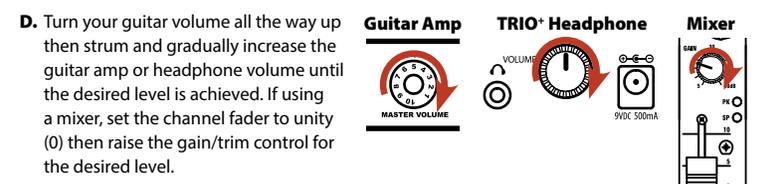


2 CONNECT THE TRIO+



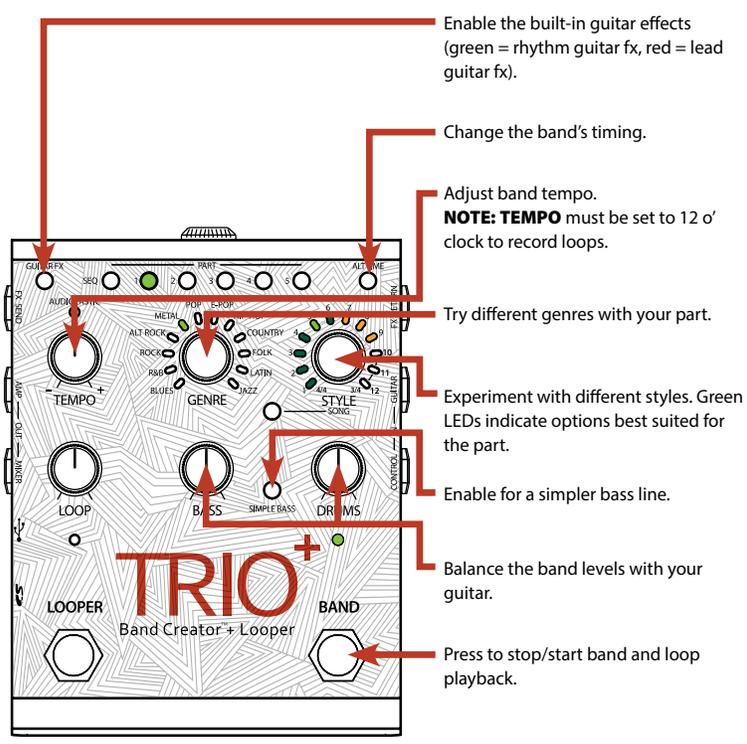
B. Make connections using the diagram to the right for reference.

C. Connect the included Harman power adapter to the TRIO+ power input connector then connect the other end to an available AC outlet and wait for the TRIO+ to boot.



5 CONTROL THE BAND

NOTE: Different **GUITAR FX**, **GENRE**, **STYLE**, **SIMPLE BASS**, and **ALT TIME** settings can be selected for each song part.

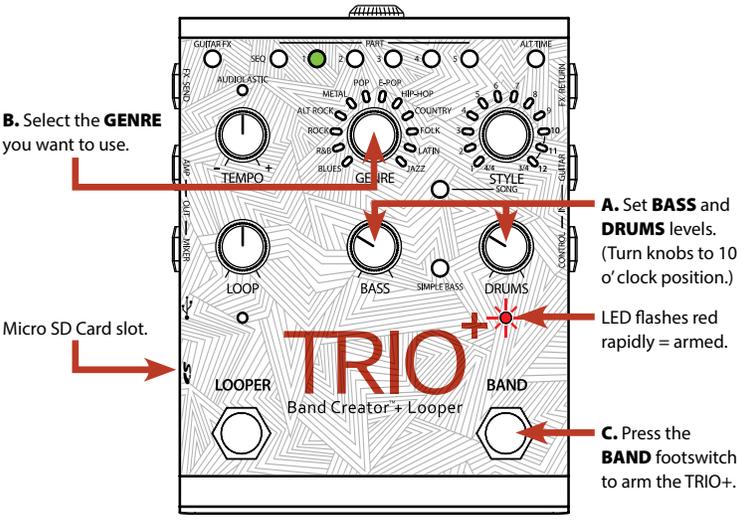


3 ARM THE BAND

NOTE: If the **PART** buttons are flashing amber, ensure the Micro SD Card is installed in the slot on the left side of the TRIO+ pedal. A Micro SD Card must be installed for the TRIO+ to function.

NOTE: Turn off any style and tempo hints by turning the **STYLE** knob until all **STYLE** LEDs are off, and pushing the **ALT TIME** button until it goes off.

- Set the **BASS** and **DRUMS** levels to about 10 o'clock position.
- Select the **GENRE** you want to use for the song part you will be teaching the TRIO+.
- Press the **BAND** footswitch to arm the TRIO+. Keep your guitar quiet until you are ready to strum the first chord. The LED above the **BAND** footswitch will begin flashing red rapidly.

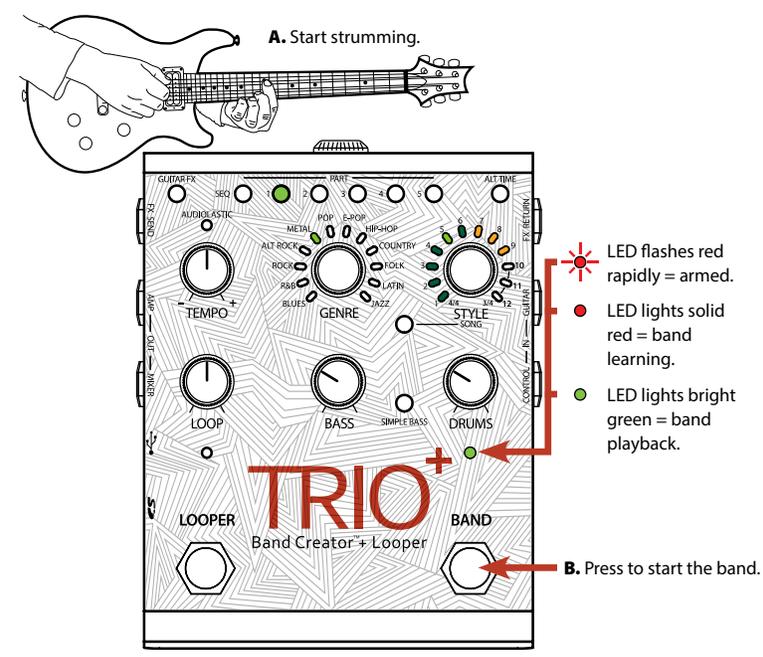


4 TEACH THE BAND

A. Start strumming your part in a steady rhythm. You are teaching the TRIO+ a chord progression, so play clearly and avoid embellishments.

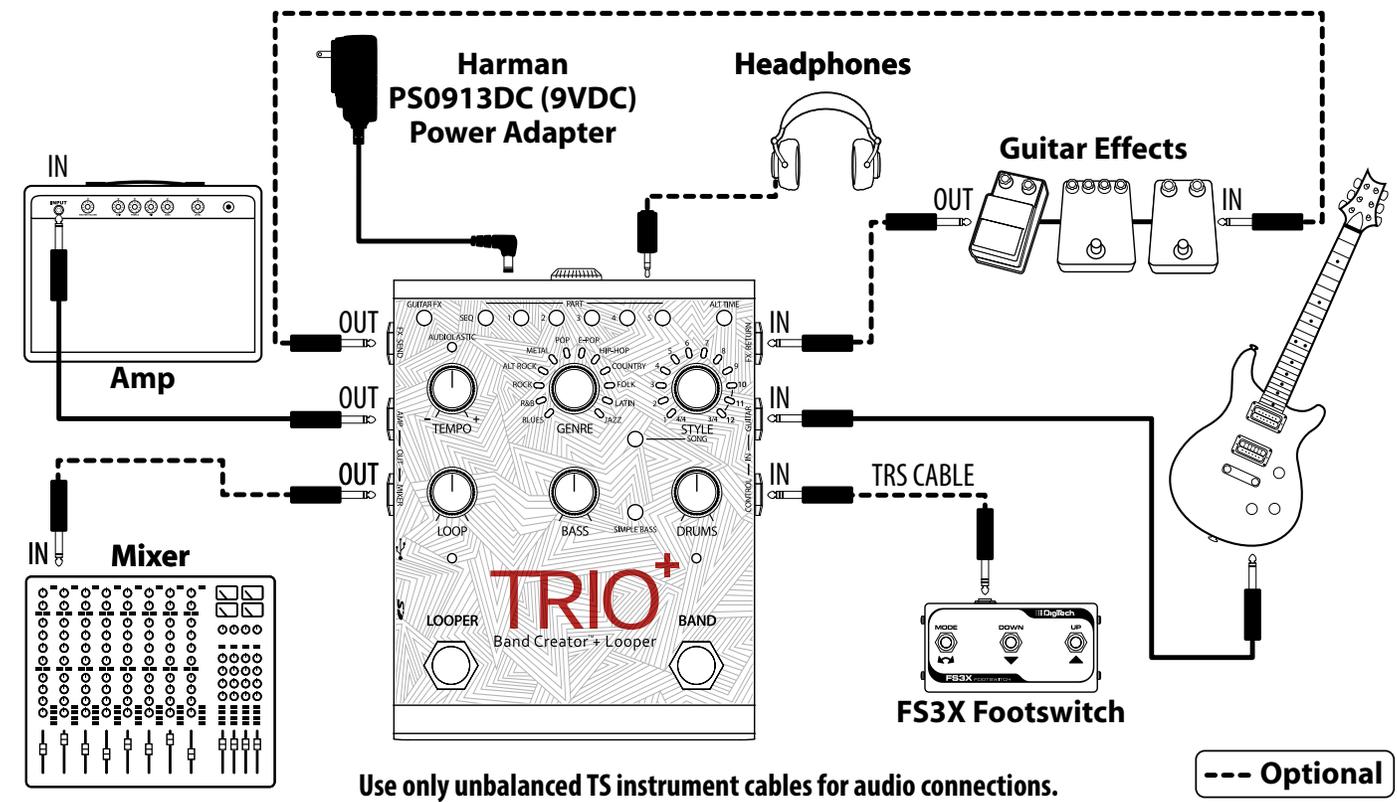
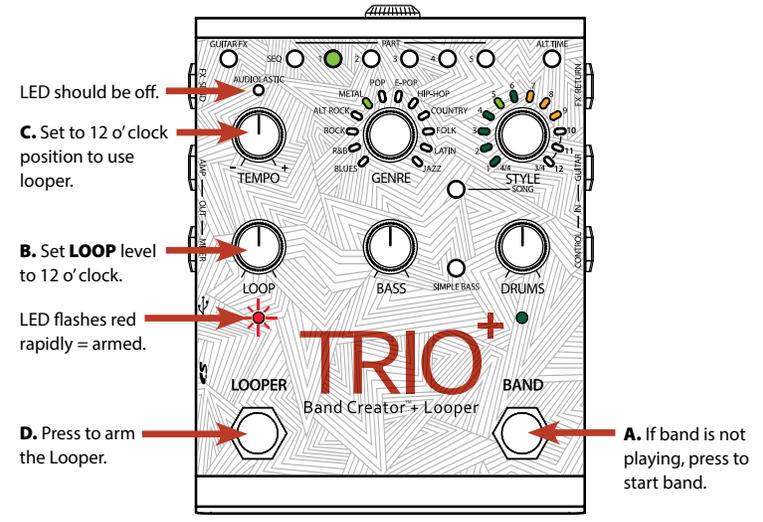
B. As you complete your chord progression, press the **BAND** footswitch just as you strum the same down-beat you started on. The band will now begin playing.

NOTE: To clear the part so you can re-teach the band, see step 10.



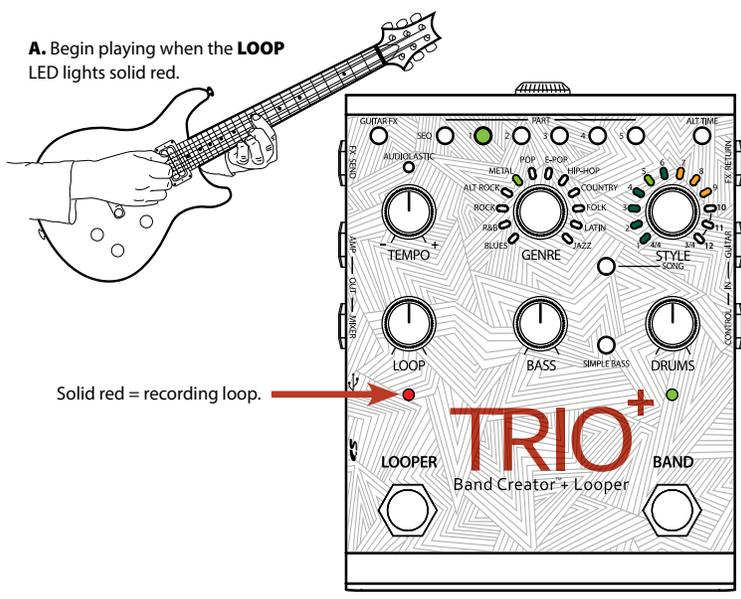
6 ARM THE LOOPER

- Start the band by pressing the **BAND** footswitch if it is not already playing.
- Set the **LOOP** level knob to 12 o'clock.
- Ensure the **AUDIOLAISTIC** LED is off. If it isn't, adjust the **TEMPO** control and set it to the 12 o'clock position.
- Press the **LOOPER** footswitch to arm the Looper for recording. While the band is playing, the **LOOPER** LED will flash red rapidly until the band part starts over from the beginning.



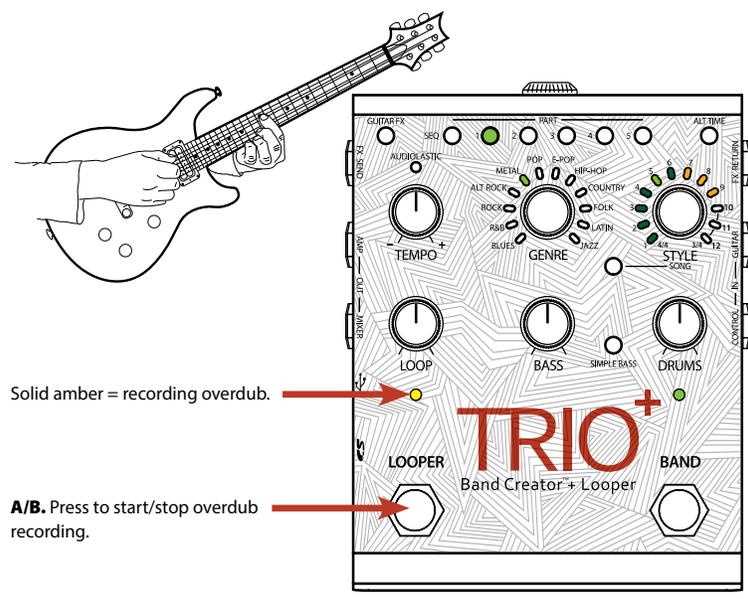
7 RECORD A LOOP

- A.** Once the band part restarts at the beginning, the **LOOPER** LED will light solid red indicating the looper is recording. Begin playing the guitar part.
 - B.** When the band part reaches the end, the **LOOPER** LED will light solid green and the loop you just recorded will now play along with the band.
- NOTE:** To clear a loop so you can re-record it, see step 10.



8 RECORD OVERDUBS

- A.** Press the **LOOPER** footswitch once to enable overdub recording. The **LOOPER** LED will turn solid amber and you can now play an overdub over the loop.
 - B.** When you are done overdubbing, press the **LOOPER** footswitch to resume Looper play mode. The **LOOPER** LED will turn solid green again.
- NOTE:** To clear the last recorded overdub so you can re-record it, see step 10.



9 REPEAT FOR EACH SONG PART

- A.** Press the **BAND** footswitch to stop band/loop playback.
 - B.** Select the next song part using the **PART** buttons.
 - C.** Repeat steps 3-9 until all parts for the song have been learned and loops recorded.
- NOTE:** To teach the next part at the same tempo as the previous part, press and hold the new **PART** button for 2 seconds to enable a count in metronome for teaching the new part.



10 CLEARING LOOPS & PARTS

- TO CLEAR A PART**
- A.** Press the **BAND** footswitch to stop band playback.
 - B.** Press and hold the **BAND** footswitch for 2 seconds until the **BAND** footswitch LED turns off and then begins flashing red slowly. Press and hold the **BAND** footswitch again for 2 seconds to restore a cleared part.
- NOTE:** If a loop is recorded with the band, the loop will be cleared and restored along with the band part.
- TO CLEAR A LOOP**
- A.** Press the **BAND** footswitch to stop loop playback.
 - B.** Press and hold the **LOOPER** footswitch for 2 seconds until the **LOOPER** footswitch LED flashes red then turns off. Press and hold the **LOOPER** footswitch again for 2 seconds to restore a cleared loop.
- TO CLEAR AN OVERDUB**
- A.** While the loop is playing, press and hold the **LOOPER** footswitch for 2 seconds until the **LOOPER** footswitch LED flashes amber to clear the last overdub. Press and hold the **LOOPER** footswitch again for 2 seconds to restore the last overdub.
- NOTE:** Only the last recorded overdub can be cleared. Each time a new overdub is recorded, the previously recorded overdub is mixed with the original loop.

11 PROGRAM SONG DYNAMICS & SEQUENCE

- A.** To make a part higher intensity, such as a chorus or the bridge, stop band playback, select the part, then press the **PART** button again. The LED will light red, indicating the band will play the part more intensely. Repeat for other parts if necessary.
- B.** To program a song sequence, press the **SEQ** button (the button will begin flashing).
- C.** Press each **PART** button in the desired sequence order. Note that you can sequence the same part multiple times.
- D.** When done, press the **SEQ** button again. The various **PART** buttons will flash to indicate the order of the programmed song sequence.
- E.** The song will now playback in the programmed sequence order when the **BAND** footswitch is pressed. Turn sequencing on or off by stopping loop/band playback and pressing the **SEQ** button.
- F.** To clear the song sequence, make sure the **SEQ** button is enabled then press and hold the button for 2 seconds (the button will begin flashing). Repeat steps C-D to re-program the song sequence or press the **SEQ** button to exit Sequence Program mode.

12 WORKING WITH SONGS

- STORING SONGS & LOOPS**
- All songs and loops are automatically stored to the inserted Micro SD Card in real time. Up to 12 songs with loops can be stored.
- SELECT A NEW SONG**
- A.** Press the **SONG** button.
 - B.** Turn the **STYLE** knob to select an empty song (the **STYLE** LEDs will be off for empty songs).
 - C.** Press the **SONG** button again to exit. Follow steps 3-9 to add parts.
- LOAD A SONG**
- A.** Press the **SONG** button.
 - B.** Turn the **STYLE** knob to select a song to load (previously stored songs will be lit dim red).
 - C.** Press the **SONG** button again to exit.
- TO CLEAR A SONG**
- A.** Press the **SONG** button.
 - B.** Turn the **STYLE** knob to select the song to clear.
 - C.** Press and hold the **SONG** button for 2 seconds to clear the selected song. Note that clearing a song cannot be undone.



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