LiquidSonics

Seventh Heaven Professional

Fusion-IR Powered Reverb for Mac and PC

Presets List & Detailed Specification

Applies to version 1.100 (and above)

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Ambiences 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Large Ambience	0.80ms	15	10ms	3	3	off	6000Hz	12	10400Hz	-10dB	0dB	-10dB	off	100ms	off	x0.85	3600Hz	x0.90	800Hz	v1
02 Med Ambience	0.65ms	8	2ms	3	3	off	6000Hz	7	10400Hz	-10dB	0dB	-10dB	off	100ms	off	x0.85	3600Hz	x0.90	800Hz	v1
03 Small Ambience	0.45ms	4	0ms	3	3	off	6000Hz	1	10400Hz	-10dB	0dB	-7dB	off	100ms	off	x0.90	3600Hz	x0.90	800Hz	v1
04 Large & Dark	1.00ms	15	10ms	2	3	off	3200Hz	9	5600Hz	-10dB	0dB	-7dB	off	100ms	off	x0.80	2800Hz	x1.05	560Hz	v1
05 Medium & Dark	0.90ms	8	2ms	2	3	off	3200Hz	5	3600Hz	-10dB	0dB	-7dB	off	100ms	off	x0.80	2800Hz	x1.05	560Hz	v1
06 Small & Dark	0.50ms	3	0ms	2	3	off	2800Hz	1	3600Hz	-10dB	0dB	-7dB	off	100ms	off	x0.80	2400Hz	x1.05	560Hz	v1
07 Large & Bright	0.95ms	15	10ms	3	1	off	8000Hz	12	15200Hz	-15dB	0dB	-8dB	off	100ms	off	x0.80	5600Hz	x0.85	800Hz	v1
08 Med & Bright	0.75ms	8	2ms	3	1	off	8000Hz	7	15200Hz	-15dB	0dB	-8dB	off	100ms	off	x0.80	5600Hz	x0.85	800Hz	v1
09 Small & Bright	0.40ms	4	0ms	3	1	off	8000Hz	3	15200Hz	-11dB	0dB	-7dB	off	100ms	off	x0.80	5600Hz	x0.85	800Hz	v1
10 Deep Ambience	1.00ms	24	20ms	3	1	off	5600Hz	19	10400Hz	-10dB	0dB	-5dB	off	100ms	off	x0.80	4000Hz	x0.95	800Hz	v1
11 Long Ambience	1.15ms	25	10ms	2	1	off	5600Hz	19	10400Hz	-15dB	0dB	-10dB	off	100ms	off	x0.80	3600Hz	x1.05	800Hz	v1
12 Clear Ambience	0.70ms	15	6ms	2	0	off	6400Hz	9	11200Hz	-20dB	0dB	-7dB	off	100ms	off	x0.80	4800Hz	x0.90	1000Hz	v1
13 Heavy Ambience	0.55ms	7	6ms	0	2	off	7200Hz	5	9600Hz	-2dB	0dB	-4dB	off	100ms	off	x0.85	3600Hz	x1.10	240Hz	v1
14 Bass XXL	1.25ms	30	0ms	3	4	off	200Hz	19	200Hz	0dB	0dB	0dB	off	100ms	off	x0.50	320Hz	x1.00	1000Hz	v1
15 Percussion Air	0.50ms	3	0ms	10	7	off	8000Hz	6	22400Hz	-6dB	0dB	-11dB	off	100ms	off	x0.80	2400Hz	x0.95	2400Hz	v1

Chambers 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Large Chamber	1.40ms	5	10ms	5	3	1	6400Hz	6	10000Hz	-15dB	0dB	0dB	off	100ms	off	x0.80	4000Hz	x0.95	720Hz	v1
02 Medium Chamber	1.25ms	3	4ms	5	3	1	6400Hz	5	10000Hz	-12dB	0dB	0dB	off	100ms	off	x0.80	4800Hz	x0.90	800Hz	v1
03 Small Chamber	1.00ms	2	0ms	5	3	off	6400Hz	5	10000Hz	-12dB	0dB	0dB	off	100ms	off	x0.80	4800Hz	x0.95	720Hz	v1
04 Large & Dark	1.50ms	5	0ms	6	3	1	4800Hz	9	8800Hz	-10dB	0dB	-2dB	off	100ms	off	x0.75	4800Hz	x0.90	1000Hz	v1
05 Small & Dark	1.20ms	3	0ms	6	3	off	5600Hz	9	8800Hz	-8dB	0dB	-2dB	off	100ms	off	x0.75	4800Hz	x0.90	1000Hz	v1
06 Large & Bright	1.60ms	5	10ms	6	4	1	8000Hz	6	14400Hz	-12dB	0dB	0dB	off	100ms	off	x0.85	4800Hz	x0.90	800Hz	v1
07 Small & Bright	1.00ms	3	0ms	6	2	off	12000Hz	9	12000Hz	-15dB	0dB	-2dB	off	100ms	off	x0.70	6400Hz	x0.75	1000Hz	v1
08 Kick Chamber	0.70ms	10	0ms	5	10	7	5600Hz	3	14000Hz	-6dB	0dB	0dB	off	100ms	off	x0.90	4800Hz	x1.00	640Hz	v1
09 Snare Chamber	1.20ms	3	10ms	4	7	2	5600Hz	5	9600Hz	-19dB	0dB	0dB	off	100ms	off	x0.90	4800Hz	x0.90	800Hz	v1
10 Vocal Chamber	1.60ms	3	0ms	7	4	2	8000Hz	9	10400Hz	-10dB	0dB	0dB	off	100ms	off	x0.75	5600Hz	x0.75	800Hz	v1
11 A&M Chamber	2.20ms	15	20ms	5	4	1	6400Hz	7	12000Hz	-14dB	-5dB	0dB	off	100ms	off	x0.80	5600Hz	x1.05	800Hz	v1
12 CD Chamber	1.90ms	9	20ms	5	7	5	6000Hz	6	10400Hz	-10dB	-2dB	0dB	off	100ms	off	x0.80	3200Hz	x1.00	800Hz	v1
13 Deep Chamber	1.90ms	8	0ms	7	4	off	6400Hz	9	10400Hz	-10dB	-4dB	0dB	off	100ms	off	x0.70	4000Hz	x1.00	1000Hz	v1
14 Amb Chamber A	1.65ms	20	0ms	7	4	3	7600Hz	5	12000Hz	-11dB	-6dB	0dB	off	100ms	off	x0.75	5600Hz	x0.90	1000Hz	v1
15 A&M Chamber B	2.20ms	15	20ms	4	5	1	6000Hz	7	12000Hz	-17dB	-5dB	0dB	-15dB	340ms	off	x0.80	4800Hz	x0.95	480Hz	v1
16 Old Chamber	2.40ms	5	0ms	5	4	3	6400Hz	9	8000Hz	-9dB	-10dB	0dB	off	100ms	off	x0.70	3200Hz	x1.25	560Hz	v1
17 Sunset Chamber	2.15ms	3	20ms	2	7	off	7200Hz	7	6000Hz	-20dB	-2dB	0dB	off	100ms	off	x1.00	3600Hz	x0.60	360Hz	v1
18 Amb Chamber B	1.50ms	15	0ms	7	4	2	6000Hz	8	10400Hz	-8dB	-4dB	0dB	off	100ms	off	x0.75	4800Hz	x0.90	1000Hz	v1
19 Stone Chamber	1.70ms	8	10ms	4	5	1	5200Hz	12	14000Hz	-10dB	-1dB	0dB	-10dB	236ms	2	x0.80	3200Hz	x0.90	280Hz	v1
20 Tiled Chamber	1.70ms	6	10ms	6	3	0	7200Hz	15	10800Hz	-13dB	0dB	-1dB	-15dB	260ms	1	x0.90	3200Hz	x0.85	1000Hz	v1
21 Fat Chamber	1.60ms	6	10ms	3	7	1	5600Hz	12	12000Hz	0dB	0dB	-2dB	-12dB	140ms	4	x0.80	2000Hz	x1.35	480Hz	v1
22 Echo Chamber	1.90ms	10	10ms	4	5	3	6400Hz	12	12000Hz	-10dB	-1dB	0dB	-8dB	348ms	off	x0.80	2400Hz	x1.00	480Hz	v1

Halls 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Large Hall	2.20ms	28	10ms	7	2	4	5200Hz	13	10800Hz	-12dB	-13dB	0dB	off	100ms	off	x0.75	3200Hz	x1.20	800Hz	v1
02 Medium Hall	1.80ms	23	24ms	6	3	4	6000Hz	17	8800Hz	-10dB	-10dB	0dB	off	100ms	off	x0.75	3600Hz	x1.20	800Hz	v1
03 Small Hall	1.40ms	6	0ms	5	5	2	5600Hz	6	8000Hz	-10dB	-4dB	0dB	off	100ms	off	x0.75	3600Hz	x1.05	800Hz	v1
04 Large & Near	2.20ms	20	10ms	7	2	4	6000Hz	14	10400Hz	-11dB	0dB	0dB	off	100ms	off	x0.75	3200Hz	x1.10	720Hz	v1
05 Medium & Near	1.80ms	20	24ms	6	3	4	6000Hz	17	15600Hz	-10dB	-2dB	0dB	off	100ms	off	x0.75	3600Hz	x1.10	800Hz	v1
06 Small & Near	1.40ms	6	0ms	5	5	2	5600Hz	7	9600Hz	-7dB	0dB	-4dB	off	100ms	off	x0.75	3600Hz	x1.05	800Hz	v1
07 Large & Dark	2.15ms	20	0ms	6	5	off	4800Hz	6	5200Hz	-5dB	-6dB	0dB	off	100ms	off	x0.75	2800Hz	x1.15	720Hz	v1
08 Large & Deep	2.15ms	25	40ms	7	5	1	5200Hz	17	7200Hz	-10dB	-15dB	0dB	off	100ms	off	x0.85	4000Hz	x1.05	720Hz	v1
09 Medium & Deep	1.80ms	15	20ms	7	4	1	5600Hz	17	9600Hz	-5dB	-14dB	0dB	off	100ms	off	x0.75	4000Hz	x1.05	800Hz	v1
10 Concert Hall	2.20ms	20	18ms	5	1	6	5200Hz	19	17200Hz	-10dB	0dB	0dB	off	100ms	off	x0.75	3200Hz	x1.20	560Hz	v1
11 Gold Hall	1.80ms	23	30ms	3	1	4	6000Hz	19	15200Hz	0dB	0dB	0dB	off	100ms	off	x0.70	6400Hz	x1.25	480Hz	v1
12 Sandors Hall	2.60ms	20	20ms	3	2	5	5600Hz	19	22400Hz	-14dB	-1dB	0dB	off	100ms	off	x0.70	3600Hz	x1.20	1000Hz	v1
13 Dense Hall	2.00ms	18	10ms	5	6	9	5600Hz	18	12400Hz	-3dB	0dB	0dB	off	100ms	off	x0.75	2800Hz	x1.30	160Hz	v1
14 Clear Hall	2.20ms	10	0ms	5	1	off	6800Hz	9	11200Hz	-4dB	0dB	0dB	off	100ms	off	x0.60	4800Hz	x1.00	400Hz	v1
15 Brass Hall	2.00ms	15	20ms	5	5	2	8400Hz	19	13600Hz	-11dB	0dB	-2dB	off	100ms	off	x0.70	4800Hz	x1.00	800Hz	v1
16 Amsterdam Hall	2.30ms	12	0ms	7	4	0	6800Hz	15	14000Hz	-6dB	-2dB	0dB	off	100ms	off	x0.65	3600Hz	x1.10	640Hz	v1
17 Berliner Hall	2.50ms	7	0ms	6	3	0	6400Hz	10	18000Hz	-6dB	0dB	-2dB	off	100ms	off	x0.60	3200Hz	x1.20	320Hz	v1
18 Boston Hall A	2.10ms	10	0ms	6	4	off	6000Hz	12	15600Hz	-2dB	-2dB	0dB	off	100ms	off	x0.70	3600Hz	x1.05	280Hz	v1
19 Boston Hall B	1.80ms	12	0ms	3	6	off	4800Hz	9	10400Hz	-9dB	-2dB	0dB	off	100ms	off	x0.70	2800Hz	x1.05	720Hz	v1
20 Chicago Hall	2.10ms	20	0ms	7	4	off	5600Hz	8	6400Hz	0dB	-5dB	0dB	off	100ms	off	x0.80	3200Hz	x1.05	800Hz	v1
21 Vienna Hall	2.30ms	7	0ms	8	6	0	5600Hz	16	22400Hz	-9dB	0dB	-1dB	off	100ms	off	x0.55	2800Hz	x1.00	720Hz	v1
22 Worcester Hall	2.25ms	8	0ms	6	4	off	7600Hz	19	15600Hz	-11dB	-4dB	0dB	off	100ms	off	x0.70	1800Hz	x1.40	360Hz	v1
23 The ArchDuke	1.80ms	7	0ms	5	5	off	5200Hz	6	10000Hz	-13dB	-4dB	0dB	off	100ms	off	x0.75	3200Hz	x1.00	720Hz	v1
24 Troy Hall	2.30ms	10	10ms	5	4	1	8800Hz	12	14000Hz	-10dB	-2dB	0dB	off	100ms	off	x0.85	1200Hz	x1.20	640Hz	v1
25 Saint Sylvain	3.50ms	8	10ms	5	8	off	8400Hz	7	15600Hz	-11dB	0dB	0dB	off	100ms	off	x0.95	800Hz	x2.50	360Hz	v1
26 Mechanics Hall	2.25ms	10	0ms	6	3	0	7200Hz	6	5600Hz	-5dB	0dB	-3dB	-20dB	428ms	off	x0.80	4000Hz	x1.50	240Hz	v1
27 Saint Gerold	3.00ms	10	10ms	6	2	off	5600Hz	14	4400Hz	-3dB	0dB	-3dB	off	100ms	off	x0.55	4000Hz	x2.00	400Hz	v1
28 Pepes Hall A	1.90ms	10	30ms	3	6	0	4000Hz	22	10000Hz	-18dB	0dB	-2dB	off	100ms	off	x0.80	2000Hz	x0.90	640Hz	v1
29 Pepes Hall B	1.90ms	10	30ms	3	6	0	4000Hz	22	10000Hz	-18dB	0dB	-2dB	-12dB	300ms	2	x0.80	2400Hz	x0.90	640Hz	v1
30 Reflect Hall A	2.30ms	7	0ms	6	3	1	7200Hz	21	8800Hz	-10dB	0dB	0dB	-18dB	444ms	off	x0.65	2000Hz	x1.35	2400Hz	v1
31 Reflect Hall B	2.25ms	22	20ms	6	5	0	6400Hz	15	10400Hz	-6dB	-4dB	0dB	-18dB	300ms	0	x0.75	3200Hz	x1.30	720Hz	v1
32 Piano Hall	2.00ms	16	24ms	3	5	1	6400Hz	16	10400Hz	-8dB	-4dB	0dB	off	100ms	off	x0.80	2800Hz	x1.00	560Hz	v1

Plates 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Bright Plate	2.00ms	4	0ms	3	7	2	6400Hz	15	10400Hz	-15dB	0dB	0dB	off	100ms	off	x0.80	5600Hz	x0.70	1200Hz	v1
02 Dark Plate	1.50ms	4	0ms	3	7	2	4800Hz	8	6800Hz	-15dB	0dB	0dB	off	100ms	off	x0.80	4000Hz	x0.90	800Hz	v1
03 London Plate	1.80ms	4	0ms	1	10	off	4400Hz	2	7200Hz	-10dB	0dB	0dB	off	100ms	off	x0.95	3200Hz	x1.00	800Hz	v1
04 Snare Plate A	1.20ms	10	0ms	2	9	3	6800Hz	5	12000Hz	-9dB	0dB	0dB	off	100ms	off	x0.90	3200Hz	x1.00	1000Hz	v1
05 Snare Plate B	1.00ms	10	20ms	3	9	1	7200Hz	3	10400Hz	-10dB	-1dB	0dB	off	100ms	off	x0.85	3600Hz	x0.95	800Hz	v1
06 Vocal Plate	1.50ms	5	24ms	5	7	3	6400Hz	15	8000Hz	-19dB	0dB	0dB	off	100ms	off	x0.90	5600Hz	x0.85	1200Hz	v1
07 Old Plate	1.25ms	6	0ms	4	2	off	7600Hz	7	10000Hz	-8dB	0dB	-2dB	off	100ms	off	x0.85	5600Hz	x1.00	400Hz	v1
08 Rich Plate	1.90ms	5	0ms	8	4	3	9200Hz	4	15200Hz	-9dB	-2dB	0dB	off	100ms	off	x1.00	6400Hz	x0.95	800Hz	v1
09 Gold Plate	1.80ms	10	0ms	2	8	off	5200Hz	2	9600Hz	-10dB	-5dB	0dB	off	100ms	off	x0.80	3600Hz	x1.20	480Hz	v1
10 Dense Plate	1.70ms	3	0ms	3	10	7	5600Hz	4	6400Hz	-15dB	0dB	0dB	off	100ms	off	x0.80	4800Hz	x0.90	1000Hz	v1
11 Silver Plate	2.00ms	8	10ms	3	8	2	8800Hz	5	10400Hz	-15dB	-2dB	0dB	off	100ms	off	x0.80	4800Hz	x0.95	1000Hz	v1
12 Percussion Plate	1.10ms	2	0ms	3	7	3	5200Hz	3	6400Hz	-10dB	0dB	-2dB	off	100ms	off	x0.80	5600Hz	x0.80	1200Hz	v1
13 Echo Plate	1.70ms	3	60ms	4	8	2	5600Hz	19	7200Hz	-15dB	-2dB	0dB	off	100ms	off	x0.80	4800Hz	x0.90	1000Hz	v1
14 CD Plate A	1.70ms	8	0ms	3	8	10	6400Hz	0	9600Hz	-11dB	0dB	-2dB	off	100ms	off	x0.75	5600Hz	x0.80	1000Hz	v1
15 CD Plate B	1.60ms	7	0ms	2	10	5	5600Hz	2	9600Hz	-6dB	0dB	0dB	off	100ms	off	x0.90	2800Hz	x1.30	400Hz	v1
16 Large Plate	2.20ms	10	0ms	1	9	off	4800Hz	7	9600Hz	-10dB	0dB	0dB	off	100ms	off	x0.80	3200Hz	x1.10	800Hz	v1
17 Small Plate	0.90ms	5	0ms	3	9	off	5600Hz	4	10000Hz	-10dB	0dB	-2dB	off	100ms	off	x0.80	4800Hz	x0.95	400Hz	v1
18 Fat Plate	0.95ms	5	0ms	3	8	9	6000Hz	2	9600Hz	-2dB	0dB	0dB	off	100ms	off	x0.80	3600Hz	x1.20	240Hz	v1
19 Crystal Plate	1.35ms	17	18ms	3	4	4	12000Hz	4	15200Hz	-20dB	0dB	-10dB	off	100ms	off	x0.80	2800Hz	x0.75	4000Hz	v1
20 Sun Plate A	2.55ms	2	0ms	6	5	1	10000Hz	15	22400Hz	-11dB	0dB	-4dB	off	100ms	off	x0.85	1800Hz	x1.05	560Hz	v1
21 Sun Plate B	2.55ms	2	0ms	6	5	3	10400Hz	15	22400Hz	-11dB	0dB	-4dB	off	100ms	off	x0.90	1600Hz	x1.05	560Hz	v1
22 Sun Plate C	2.15ms	3	0ms	5	7	off	8400Hz	6	15200Hz	-20dB	0dB	-4dB	off	100ms	off	x0.80	3600Hz	x1.40	400Hz	v1
23 Vocal Plate B	2.30ms	2	0ms	6	5	3	10000Hz	15	11600Hz	-11dB	0dB	-4dB	-12dB	260ms	off	x0.90	1600Hz	x1.05	560Hz	v1
24 Repro Plate	1.90ms	10	0ms	7	4	2	6000Hz	9	11200Hz	-10dB	-2dB	0dB	-10dB	276ms	0	x0.90	2000Hz	x1.10	320Hz	v1

Rooms 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Studio A	0.70ms	2	4ms	2	8	0	8400Hz	4	11600Hz	-3dB	0dB	-5dB	off	100ms	off	x0.85	6400Hz	x0.70	1200Hz	v1
02 Studio B Close	0.75ms	2	0ms	1	10	0	8000Hz	7	8000Hz	0dB	0dB	-7dB	off	100ms	off	x0.70	2800Hz	x1.15	560Hz	v1
03 Studio B Far	0.65ms	5	0ms	3	7	off	9200Hz	12	10000Hz	-3dB	0dB	-1dB	off	100ms	off	x0.80	2000Hz	x1.15	480Hz	v1
04 Studio C	0.55ms	2	0ms	3	0	off	7200Hz	4	8000Hz	-2dB	0dB	-3dB	off	100ms	off	x0.90	3600Hz	x1.15	560Hz	v1
05 Studio D	0.45ms	5	0ms	5	3	off	7200Hz	2	14800Hz	0dB	-2dB	0dB	off	100ms	off	x0.80	4000Hz	x1.50	320Hz	v1
06 Studio E	1.00ms	1	0ms	3	0	off	4800Hz	4	12000Hz	-1dB	0dB	-1dB	off	100ms	off	x0.80	3200Hz	x1.00	560Hz	v1
07 Deep Stone	1.20ms	5	20ms	4	6	1	5600Hz	9	16000Hz	-8dB	-3dB	0dB	off	100ms	off	x0.90	5600Hz	x0.80	1000Hz	v1
08 Music Room	1.00ms	20	0ms	5	4	2	7600Hz	17	8800Hz	-9dB	-7dB	0dB	off	100ms	off	x0.90	5600Hz	x1.00	800Hz	v1
09 Heavy Room	0.60ms	5	0ms	5	2	off	9600Hz	9	6400Hz	0dB	0dB	-1dB	off	100ms	off	x0.75	7200Hz	x1.35	560Hz	v1
10 Large Wooden	1.20ms	6	0ms	3	3	0	8000Hz	9	10400Hz	-9dB	0dB	-1dB	off	100ms	off	x0.75	4800Hz	x0.85	1000Hz	v1
11 Small Wooden	0.60ms	5	0ms	5	3	off	9600Hz	9	10400Hz	-7dB	0dB	0dB	off	100ms	off	x0.75	7200Hz	x0.90	1000Hz	v1
12 Large Tiled	1.20ms	10	0ms	3	2	off	9600Hz	18	16000Hz	-10dB	0dB	-2dB	off	100ms	off	x0.70	6400Hz	x0.70	1400Hz	v1
13 Medium Tiled	1.00ms	4	0ms	1	1	off	9600Hz	9	16000Hz	-10dB	0dB	-4dB	off	100ms	off	x0.75	6400Hz	x0.75	1400Hz	v1
14 Small Tiled	0.70ms	0	0ms	4	0	off	9600Hz	9	16800Hz	-12dB	0dB	-4dB	off	100ms	off	x0.80	6400Hz	x0.45	1400Hz	v1
15 Drum & Chamber	1.20ms	10	60ms	5	4	10	6400Hz	9	11200Hz	-6dB	-2dB	0dB	off	100ms	off	x0.70	3600Hz	x0.90	1000Hz	v1
16 Djangos Room	0.80ms	2	4ms	5	3	3	5200Hz	6	12800Hz	-10dB	0dB	-2dB	off	100ms	off	x0.85	3200Hz	x1.00	480Hz	v1
17 Small Vox Room	0.95ms	0	0ms	4	6	2	7200Hz	1	7200Hz	-12dB	0dB	-12dB	off	100ms	off	x0.55	1800Hz	x1.75	2000Hz	v1
18 Glass Room	0.80ms	3	0ms	4	0	off	6400Hz	19	18400Hz	-13dB	0dB	-3dB	off	100ms	off	x0.85	5600Hz	x0.60	1600Hz	v1
19 Percussion	0.70ms	3	0ms	3	3	3	7200Hz	18	13600Hz	-11dB	0dB	-2dB	off	100ms	off	x0.60	6400Hz	x0.70	720Hz	v1
20 Marble Foyer	1.25ms	8	10ms	3	1	off	6400Hz	19	16400Hz	-15dB	0dB	-3dB	off	100ms	off	x0.80	4000Hz	x0.65	1600Hz	v1
21 Large Q Room	2.60ms	20	0ms	6	1	0	4800Hz	19	16800Hz	-9dB	-1dB	0dB	off	100ms	off	x0.70	1000Hz	x1.40	800Hz	v1
22 Small Q Room	1.20ms	10	10ms	6	2	off	5600Hz	15	15600Hz	-6dB	-2dB	0dB	off	100ms	off	x0.70	2800Hz	x1.10	640Hz	v1
23 Large Red Room	1.00ms	4	0ms	5	1	off	9600Hz	9	14000Hz	-7dB	0dB	-8dB	off	100ms	off	x0.75	3600Hz	x0.90	1200Hz	v1
24 Red Room	0.40ms	0	0ms	5	1	off	10400Hz	9	13600Hz	-7dB	0dB	-8dB	off	100ms	off	x0.80	3600Hz	x0.90	1600Hz	v1
25 Blue Room	0.60ms	2	0ms	6	4	off	9600Hz	8	8800Hz	-9dB	0dB	-9dB	off	100ms	off	x0.65	6400Hz	x0.70	2000Hz	v1
26 Large Room	1.10ms	5	0ms	4	4	2	6000Hz	7	7200Hz	-12dB	0dB	-4dB	off	100ms	off	x0.65	2400Hz	x0.95	800Hz	v1
27 Small Room	0.60ms	0	0ms	4	5	2	6800Hz	6	7200Hz	-12dB	0dB	-10dB	off	100ms	off	x0.55	2000Hz	x1.05	1000Hz	v1
28 Front Room	0.40ms	2	0ms	3	3	9	6000Hz	3	12000Hz	-15dB	0dB	-4dB	off	100ms	off	x0.75	4000Hz	x0.95	480Hz	v1
29 Center Room	0.50ms	3	2ms	4	3	5	5600Hz	5	10000Hz	-12dB	0dB	0dB	off	100ms	off	x0.75	3600Hz	x1.00	480Hz	v1
30 Back Room	0.55ms	4	4ms	3	5	7	5600Hz	7	9200Hz	-10dB	-4dB	0dB	off	100ms	off	x0.65	3600Hz	x1.05	280Hz	v1
31 Studio K	0.20ms	2	6ms	2	3	off	6800Hz	5	7200Hz	-12dB	0dB	-6dB	off	100ms	off	x0.40	7200Hz	x1.40	640Hz	v1
32 Waits Room	0.85ms	4	10ms	1	4	off	8400Hz	9	11600Hz	-11dB	0dB	-4dB	off	100ms	off	x0.95	9600Hz	x0.70	1200Hz	v1
33 Corn Room	2.30ms	10	24ms	3	2	off	4800Hz	8	10000Hz	-20dB	0dB	-4dB	off	100ms	off	x0.90	1200Hz	x0.40	320Hz	v1
34 Oakland Room	1.45ms	15	20ms	2	3	off	5600Hz	15	5200Hz	-10dB	0dB	-8dB	off	100ms	off	x0.85	2800Hz	x0.90	1000Hz	v1
35 SF Perf Room	1.50ms	10	20ms	2	2	off	5200Hz	15	6000Hz	-17dB	0dB	-9dB	off	100ms	off	x0.70	3200Hz	x0.85	800Hz	v1
36 Long Wood Room	1.20ms	6	0ms	3	3	0	7600Hz	9	10400Hz	-9dB	-1dB	0dB	-16dB	236ms	off	x0.75	4800Hz	x0.85	1000Hz	v1

Spaces 1

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 North Church	3.20ms	11	0ms	5	3	0	5600Hz	15	12000Hz	-6dB	-3dB	0dB	off	100ms	off	x0.50	2400Hz	x1.30	640Hz	v1
02 East Church	3.30ms	15	0ms	2	5	0	8000Hz	19	22400Hz	-15dB	0dB	-2dB	off	100ms	off	x0.55	2800Hz	x0.50	640Hz	v1
03 South Church	3.90ms	12	0ms	5	4	0	5200Hz	19	14400Hz	-4dB	-1dB	0dB	off	100ms	off	x0.60	1200Hz	x1.10	240Hz	v1
04 West Church	5.40ms	20	0ms	6	1	0	4800Hz	16	16800Hz	-9dB	-1dB	0dB	off	100ms	off	x0.70	1000Hz	x1.00	800Hz	v1
05 Cinema Room	0.45ms	0	4ms	8	4	off	4800Hz	9	5600Hz	-4dB	0dB	0dB	off	100ms	off	x0.60	2400Hz	x0.80	1000Hz	v1
06 Scoring Stage	2.20ms	18	0ms	7	2	0	7600Hz	19	9600Hz	-5dB	-1dB	0dB	off	100ms	off	x0.75	2400Hz	x0.90	720Hz	v1
07 Bath House	3.90ms	15	6ms	9	6	0	8800Hz	19	22400Hz	-20dB	-4dB	0dB	off	100ms	off	x0.85	1000Hz	x0.35	640Hz	v1
08 Car Park	3.50ms	30	48ms	3	0	off	2000Hz	4	4800Hz	-12dB	-2dB	0dB	off	100ms	off	x0.50	1600Hz	x1.50	120Hz	v1
09 Arena	2.30ms	28	80ms	2	1	0	5600Hz	19	1200Hz	-10dB	-6dB	0dB	off	100ms	off	x0.60	2800Hz	x1.35	640Hz	v1
10 Redwood Valley	1.90ms	30	220ms	4	4	0	3200Hz	19	22400Hz	-10dB	0dB	0dB	off	100ms	off	x0.60	3200Hz	x1.25	240Hz	v1
11 Tanglewood	3.00ms	30	20ms	3	3	0	4800Hz	18	15600Hz	-6dB	0dB	-4dB	off	100ms	off	x0.65	2000Hz	x1.40	480Hz	v1
12 Academy Yard	3.50ms	30	300ms	3	2	off	3200Hz	19	7200Hz	-12dB	0dB	-12dB	off	100ms	off	x0.45	2400Hz	x0.90	720Hz	v1
13 Hillside	8.00ms	30	300ms	3	9	off	1600Hz	5	1000Hz	-20dB	0dB	-10dB	off	100ms	off	x0.35	1000Hz	x0.20	1800Hz	v1
14 Cavern	4.00ms	18	0ms	4	3	off	3600Hz	19	5600Hz	-5dB	-1dB	0dB	off	100ms	off	x0.60	1400Hz	x4.00	200Hz	v1
15 Stone Quarry	5.10ms	15	0ms	2	0	0	3600Hz	19	12000Hz	0dB	-7dB	0dB	off	100ms	off	x0.65	800Hz	x4.00	200Hz	v1
16 Europa	25.00ms	30	0ms	4	6	10	5200Hz	19	120Hz	-6dB	-12dB	0dB	off	100ms	off	x0.20	5600Hz	x2.20	80Hz	v1
17 Gated Space	1.50ms	12	32ms	9	8	8	7600Hz	10	15200Hz	-6dB	-1dB	0dB	off	100ms	off	x0.20	720Hz	x0.80	240Hz	v1
18 Reflect Chapel	3.80ms	22	0ms	9	4	3	5600Hz	20	11200Hz	-6dB	-2dB	0dB	-13dB	340ms	1	x0.70	2400Hz	x1.20	640Hz	v1
19 Reflect Church	4.00ms	25	0ms	3	4	4	5600Hz	20	14000Hz	-6dB	-5dB	0dB	-18dB	500ms	6	x0.70	2400Hz	x1.30	320Hz	v1

SM Interiors

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Adjacent Floor	0.55ms	7	0ms	6	3	10	800Hz	14	1800Hz	-2dB	-10dB	0dB	off	100ms	off	x0.65	3600Hz	x1.65	2400Hz	v1
02 Adjacent Room	0.55ms	16	0ms	0	0	off	280Hz	19	160Hz	-2dB	0dB	-1dB	off	100ms	off	x0.55	11200Hz	x3.50	1000Hz	v1
03 Backstage	0.55ms	16	0ms	0	0	off	280Hz	19	1000Hz	-2dB	-12dB	0dB	off	100ms	off	x0.55	11200Hz	x3.50	1000Hz	v1
04 Bedroom	0.30ms	0	0ms	0	4	off	11200Hz	6	8800Hz	-13dB	0dB	-14dB	off	100ms	off	x1.00	3200Hz	x0.50	720Hz	v1
05 Small Tunnel	1.70ms	30	92ms	2	0	off	8800Hz	13	10800Hz	-10dB	-12dB	0dB	off	100ms	off	x0.80	10400Hz	x0.80	2800Hz	v1
06 Closet	0.35ms	0	0ms	2	3	off	720Hz	0	4800Hz	0dB	0dB	-13dB	off	100ms	off	x0.95	2400Hz	x4.00	800Hz	v1
07 Deep Well	4.20ms	13	332ms	5	3	off	3600Hz	18	1000Hz	-12dB	-20dB	0dB	off	100ms	off	x0.35	6400Hz	x1.55	1800Hz	v1
08 Dining Room	0.40ms	0	4ms	3	10	off	4800Hz	9	800Hz	-1dB	0dB	-12dB	off	100ms	off	x0.85	2400Hz	x2.80	1000Hz	v1
09 Factory Floor	1.60ms	15	96ms	9	6	10	8800Hz	16	15200Hz	-20dB	-5dB	0dB	off	100ms	off	x0.85	1000Hz	x0.35	640Hz	v1
10 Gym Bleachers	0.95ms	5	88ms	5	3	off	9600Hz	2	11200Hz	-7dB	0dB	-10dB	off	100ms	off	x0.75	7200Hz	x0.90	1000Hz	v1
11 Kitchen	0.40ms	0	0ms	5	5	0	15600Hz	4	4000Hz	0dB	0dB	-9dB	off	100ms	off	x0.85	6400Hz	x0.70	1200Hz	v1
12 Locker Room	1.20ms	30	38ms	4	0	10	6400Hz	19	18400Hz	-13dB	0dB	-3dB	off	100ms	off	x0.90	5600Hz	x1.75	1600Hz	v1
13 Parking Garage	2.70ms	30	172ms	9	4	8	4800Hz	5	4000Hz	-20dB	0dB	0dB	off	100ms	off	x0.90	1600Hz	x1.50	120Hz	v1
14 Small Office	0.30ms	0	0ms	5	5	0	480Hz	4	4000Hz	-13dB	-5dB	0dB	off	100ms	off	x0.85	6400Hz	x0.70	1200Hz	v1

Halls 2

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Large Hall	2.35ms	25	24ms	8	4	7	3600Hz	21	3200Hz	-13dB	-12dB	0dB	off	100ms	off	x0.75	3600Hz	x1.20	720Hz	v2
02 Large & Stage	2.30ms	27	24ms	7	4	7	3600Hz	28	4400Hz	-10dB	-6dB	0dB	off	100ms	off	x0.80	3600Hz	x1.25	1200Hz	v2
03 Medium Hall	1.75ms	17	24ms	8	5	7	4800Hz	13	3200Hz	-10dB	-12dB	0dB	off	100ms	off	x0.75	3600Hz	x1.25	720Hz	v2
04 Med & Stage	1.75ms	22	24ms	8	6	7	4000Hz	23	7600Hz	-8dB	-6dB	0dB	off	100ms	off	x0.75	3600Hz	x1.25	800Hz	v2
05 Small Hall	1.15ms	15	24ms	7	5	7	4400Hz	6	3200Hz	-10dB	-14dB	0dB	off	100ms	off	x0.70	3600Hz	x1.00	800Hz	v2
06 Small & Stage	1.15ms	11	24ms	7	5	7	4400Hz	23	6800Hz	-13dB	-8dB	0dB	off	100ms	off	x0.70	3600Hz	x1.00	800Hz	v2
07 Large Church	4.10ms	20	0ms	1	5	6	2800Hz	24	6000Hz	-8dB	-14dB	0dB	off	100ms	off	x0.70	1800Hz	x1.55	1000Hz	v2
08 Small Church	2.50ms	7	0ms	6	7	7	3600Hz	20	6800Hz	-17dB	-10dB	0dB	off	100ms	off	x0.70	3200Hz	x1.00	560Hz	v2
09 Jazz Church	1.35ms	15	0ms	7	6	7	8800Hz	20	10800Hz	-10dB	-12dB	0dB	off	100ms	off	x0.70	5600Hz	x1.20	720Hz	v2
10 West Hall	2.20ms	15	0ms	5	4	0	3600Hz	13	8800Hz	-5dB	0dB	-2dB	off	100ms	off	x0.70	3200Hz	x1.60	560Hz	v2
11 Concert A	2.00ms	18	64ms	3	4	4	5200Hz	25	8800Hz	-9dB	-2dB	0dB	off	100ms	off	x0.70	3600Hz	x1.60	1000Hz	v2
12 Concert B	1.90ms	15	26ms	6	1	2	4800Hz	19	8800Hz	-9dB	0dB	0dB	off	100ms	off	x0.70	3600Hz	x1.60	1000Hz	v2
13 Live Hall	2.60ms	20	0ms	4	5	3	3200Hz	23	11200Hz	-10dB	0dB	0dB	-15dB	300ms	7	x0.70	2800Hz	x1.20	720Hz	v2
14 Koncert Piano	2.00ms	18	24ms	3	4	2	4800Hz	17	8800Hz	-10dB	-2dB	0dB	-20dB	236ms	off	x0.70	2800Hz	x1.40	800Hz	v2

Plates 2

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Plate A	2.00ms	1	0ms	8	7	5	10000Hz	9	12400Hz	-10dB	-3dB	0dB	off	100ms	off	x0.80	6400Hz	x0.70	1200Hz	v2
02 Small Plate	1.50ms	3	0ms	6	7	2	8800Hz	9	10000Hz	-9dB	0dB	-1dB	off	100ms	off	x0.90	2800Hz	x1.05	400Hz	v2
03 Snare Plate	1.20ms	3	20ms	6	9	4	9200Hz	11	10000Hz	-13dB	0dB	-1dB	off	100ms	off	x1.00	4800Hz	x0.80	640Hz	v2
04 Dark Plate	2.00ms	5	0ms	7	8	2	3600Hz	8	8800Hz	-9dB	-3dB	0dB	off	100ms	off	x1.00	3200Hz	x1.10	280Hz	v2
05 Rich Plate A	2.00ms	3	0ms	9	6	4	7200Hz	8	8400Hz	-17dB	-7dB	0dB	off	100ms	off	x0.70	7200Hz	x0.90	640Hz	v2
06 Rich Plate B	2.00ms	3	0ms	9	4	off	7200Hz	20	10800Hz	-17dB	-2dB	0dB	off	100ms	off	x0.70	6400Hz	x0.90	640Hz	v2
07 Thin Plate	1.40ms	4	0ms	7	6	off	17600Hz	9	22400Hz	-20dB	-4dB	0dB	off	100ms	off	x0.90	8000Hz	x0.60	640Hz	v2
08 Vocal Plate A	1.70ms	6	30ms	8	5	6	8800Hz	8	14800Hz	-15dB	-2dB	0dB	off	100ms	off	x0.90	4800Hz	x0.90	640Hz	v2
08 Vocal Plate B	1.50ms	10	20ms	6	6	6	6400Hz	8	10800Hz	-14dB	-2dB	0dB	-10dB	276ms	0	x0.90	2000Hz	x0.85	280Hz	v2
09 Drum Plate	1.35ms	5	0ms	5	8	1	6800Hz	9	10400Hz	-12dB	0dB	-1dB	-18dB	196ms	off	x0.90	2800Hz	x1.05	320Hz	v2
10 Large Plate	2.20ms	5	0ms	6	7	1	7200Hz	9	12000Hz	-10dB	0dB	-1dB	off	100ms	off	x0.90	2400Hz	x1.20	720Hz	v2
11 Fat Plate	0.95ms	10	0ms	5	8	8	5200Hz	5	7600Hz	-2dB	0dB	0dB	-15dB	204ms	3	x0.90	3200Hz	x1.50	1000Hz	v2
12 Alpha Plate	1.90ms	7	0ms	8	6	off	6800Hz	15	10800Hz	-14dB	0dB	-4dB	off	100ms	off	x0.75	3200Hz	x1.00	800Hz	v2
13 Vocal Shimmer	1.80ms	18	20ms	9	5	2	8000Hz	8	9600Hz	-14dB	-2dB	0dB	-10dB	236ms	5	x0.90	3600Hz	x0.90	720Hz	v2

Rooms 2

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Music Club	1.05ms	8	0ms	7	6	6	5200Hz	20	3200Hz	-16dB	-11dB	0dB	off	100ms	off	x0.75	3200Hz	x1.05	1000Hz	v2
02 Large Room	0.70ms	7	0ms	7	5	0	4800Hz	10	6800Hz	-9dB	-2dB	0dB	off	100ms	off	x0.75	3200Hz	x1.10	720Hz	v2
03 Med Room	0.55ms	6	0ms	4	6	2	5200Hz	8	5600Hz	-9dB	-2dB	0dB	off	100ms	off	x0.75	2800Hz	x1.20	720Hz	v2
04 Small Room	0.40ms	0	0ms	3	6	1	5200Hz	6	10400Hz	-7dB	-3dB	0dB	off	100ms	off	x0.60	2800Hz	x1.05	280Hz	v2
05 Lg Wood Room	1.20ms	6	0ms	8	6	4	6000Hz	21	11200Hz	-20dB	-7dB	0dB	off	100ms	off	x0.75	5600Hz	x0.80	1000Hz	v2
06 Sm Wood Room	0.80ms	4	10ms	1	5	off	4800Hz	10	3200Hz	-18dB	-9dB	0dB	off	100ms	off	x0.75	4000Hz	x0.80	1800Hz	v2
07 Large Chamber	2.00ms	6	10ms	3	6	5	4800Hz	9	8000Hz	-15dB	0dB	-2dB	off	100ms	off	x0.90	2800Hz	x0.90	280Hz	v2
08 Small Chamber	1.50ms	3	6ms	4	6	4	5200Hz	4	8800Hz	-15dB	-2dB	0dB	off	100ms	off	x0.90	3200Hz	x0.90	320Hz	v2
09 Bright Chamber	1.85ms	5	10ms	4	7	5	5600Hz	9	10400Hz	-12dB	0dB	-2dB	off	100ms	off	x0.90	5600Hz	x0.80	640Hz	v2
10 Tiled Room	1.10ms	4	10ms	7	7	1	6400Hz	10	11600Hz	-15dB	0dB	0dB	off	100ms	off	x0.80	5600Hz	x0.85	1000Hz	v2
11 Fat Chamber	1.35ms	5	10ms	9	10	8	2800Hz	11	17200Hz	-4dB	-3dB	0dB	off	100ms	off	x0.75	3600Hz	x1.50	120Hz	v2
12 Studio 1	0.75ms	0	0ms	5	10	off	8400Hz	11	14000Hz	-3dB	0dB	-4dB	off	100ms	off	x0.60	6400Hz	x0.90	1200Hz	v2
13 Studio 2	0.60ms	3	0ms	5	7	off	6800Hz	5	10000Hz	-3dB	-4dB	0dB	off	100ms	off	x0.80	5600Hz	x0.90	1200Hz	v2
14 Studio 3	0.70ms	4	0ms	6	7	5	5200Hz	7	2800Hz	0dB	0dB	-4dB	off	100ms	off	x0.70	2800Hz	x1.20	560Hz	v2
15 Studio 4	1.05ms	3	0ms	1	7	off	4800Hz	8	9600Hz	0dB	0dB	-3dB	off	100ms	off	x0.70	2800Hz	x1.50	320Hz	v2
16 Guitar Room	1.20ms	18	0ms	3	4	2	5200Hz	25	9600Hz	-11dB	0dB	0dB	-14dB	300ms	4	x0.75	3200Hz	x1.05	640Hz	v2
17 Marble Room	1.30ms	3	0ms	2	8	3	6000Hz	22	10000Hz	-11dB	0dB	0dB	-16dB	180ms	off	x0.85	3600Hz	x1.15	360Hz	v2
18 Deep Chamber	1.90ms	10	10ms	3	6	3	4400Hz	9	8800Hz	-14dB	-1dB	0dB	-17dB	364ms	off	x0.85	2800Hz	x1.00	320Hz	v2
19 Dark Chamber	2.00ms	9	10ms	2	7	3	3600Hz	12	3600Hz	-12dB	-2dB	0dB	-17dB	284ms	off	x0.80	2000Hz	x1.05	360Hz	v2
20 Vocal Chamber	1.70ms	16	20ms	8	6	7	6800Hz	4	12800Hz	-17dB	-2dB	0dB	-17dB	340ms	8	x0.90	2800Hz	x1.00	720Hz	v2
21 Wide Room	1.00ms	15	0ms	4	4	3	4000Hz	15	10000Hz	-12dB	0dB	-3dB	-18dB	180ms	1	x0.70	3600Hz	x1.05	560Hz	v2
22 Lush Room	0.90ms	25	0ms	5	3	3	4000Hz	19	6000Hz	-10dB	0dB	0dB	-11dB	204ms	6	x0.80	3200Hz	x1.05	360Hz	v2

Spaces 2

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Open Space	2.10ms	27	180ms	1	0	0	1800Hz	24	1800Hz	-14dB	0dB	-5dB	-14dB	500ms	off	x0.70	2000Hz	x1.00	800Hz	v2
02 Med Space	1.40ms	10	0ms	0	2	off	2800Hz	7	10000Hz	-10dB	0dB	-6dB	off	100ms	off	x0.70	3600Hz	x0.95	480Hz	v2
03 Small Space	0.60ms	4	0ms	0	2	off	2800Hz	4	10000Hz	-10dB	0dB	-5dB	off	100ms	off	x0.70	3600Hz	x0.80	360Hz	v2
04 Vox Ambience	1.70ms	20	0ms	6	4	2	6800Hz	12	8000Hz	-13dB	-2dB	0dB	-17dB	252ms	off	x0.80	3200Hz	x0.90	200Hz	v2
05 Big Bottom	1.45ms	25	0ms	3	5	3	6800Hz	18	10000Hz	0dB	-11dB	0dB	off	100ms	off	x0.70	4800Hz	x4.00	400Hz	v2
06 Cathedral	5.50ms	13	0ms	3	6	1	4000Hz	15	17200Hz	-12dB	-4dB	0dB	-20dB	500ms	0	x0.70	1000Hz	x1.10	280Hz	v2
07 Grand Stage	2.45ms	1	0ms	2	6	0	4800Hz	2	6000Hz	-4dB	0dB	-1dB	off	100ms	off	x0.80	2400Hz	x1.20	1400Hz	v2
08 Lush Church	5.00ms	17	0ms	3	1	7	4000Hz	24	11600Hz	-12dB	-2dB	0dB	off	100ms	off	x0.65	2800Hz	x1.15	280Hz	v2
09 Grand Church	5.00ms	10	0ms	3	2	3	4000Hz	14	10800Hz	-13dB	-2dB	0dB	off	100ms	off	x0.60	2800Hz	x0.70	160Hz	v2
10 Concert Wave	5.00ms	14	0ms	3	1	3	3200Hz	24	9600Hz	-12dB	-2dB	0dB	-15dB	692ms	off	x0.70	2400Hz	x1.15	720Hz	v2
11 Long Vox Space	2.40ms	12	0ms	4	3	5	7200Hz	31	14800Hz	-20dB	-20dB	0dB	off	100ms	off	x0.60	5600Hz	x0.50	2000Hz	v2
12 Dark Warm Room	1.00ms	15	10ms	4	6	3	3600Hz	11	2400Hz	-10dB	-1dB	0dB	-18dB	204ms	3	x0.70	3200Hz	x1.30	480Hz	v2
13 Live Room	1.50ms	20	10ms	3	5	4	4000Hz	22	12000Hz	-15dB	0dB	-2dB	-13dB	244ms	7	x0.90	4800Hz	x1.00	560Hz	v2
14 Shimmering Sky	8.40ms	28	0ms	6	4	6	3600Hz	22	9600Hz	-6dB	-2dB	0dB	-12dB	660ms	3	x0.70	2400Hz	x1.25	720Hz	v2
15 Oak Ballroom	7.00ms	30	0ms	2	4	4	2000Hz	27	7600Hz	-5dB	-2dB	0dB	-12dB	676ms	3	x0.60	2400Hz	x2.10	360Hz	v2
16 Ice House	8.00ms	25	0ms	10	4	4	7600Hz	20	10000Hz	-4dB	0dB	0dB	-12dB	660ms	4	x1.00	5600Hz	x0.50	640Hz	v2
17 Ice Beads	5.50ms	20	24ms	8	6	7	16000Hz	16	11600Hz	-20dB	-20dB	0dB	off	100ms	off	x1.00	9600Hz	x0.20	3200Hz	v2
18 Music Forest	2.60ms	30	34ms	0	0	1	2000Hz	31	2800Hz	-6dB	0dB	-5dB	-14dB	100ms	off	x0.70	2000Hz	x1.25	800Hz	v2
19 Waving Bloom	5.80ms	30	236ms	0	0	0	1800Hz	31	6400Hz	-20dB	0dB	-5dB	-6dB	780ms	off	x0.20	2000Hz	x1.00	240Hz	v2
20 Brick Chamber	0.70ms	21	0ms	8	2	1	7600Hz	29	12000Hz	-18dB	-10dB	0dB	off	100ms	off	x0.20	9600Hz	x1.50	1200Hz	v2

Nonlinear

	Late reverb							Early reverb		Levels			Delay (late reverb only)			Frequency dependent reverb time				
Name	Reverb Time	Size	Pre-delay	Diffusion	Density	Modulation	Late Rolloff	Early Select	Early Rolloff	VLF	Early	Late	Delay Level	Delay Time	Delay Mod	HF RT Mult	HF RT Freq	LF RT Mult	LF RT Freq	Algorithm
01 Nonlin A	0.20ms	7	0ms	0	0	off	6000Hz	0	6000Hz	-20dB	-20dB	0dB	off	100ms	off	x0.20	200Hz	x0.20	80Hz	Nonlin
02 Nonlin B	0.20ms	5	0ms	0	0	off	6400Hz	9	8000Hz	-20dB	-3dB	0dB	off	100ms	off	x0.20	200Hz	x0.20	80Hz	Nonlin
03 Nonlin C	0.20ms	7	0ms	0	0	off	4800Hz	20	8400Hz	-20dB	-5dB	0dB	off	100ms	off	x0.20	200Hz	x0.20	80Hz	Nonlin
04 Nonlin D	0.20ms	7	0ms	0	0	off	8000Hz	23	6400Hz	-20dB	0dB	-4dB	off	100ms	off	x0.20	200Hz	x0.20	80Hz	Nonlin

Notes

1. Not all controls correspond to a setting in Seventh Heaven Professional as they reflect the settings of the source captures
2. Modulation
    a. Specified as off, then 0 to 10 where 10 is the most modulation
    b. v1: reverb tails are static, but include a time-invariant modulation component that is captured in the sampling process
    c. v2: reverb tails are modulated in a time-varying manner, this is captured within the sampling process
    d. Late delay: modulation is captured in the base preset at the default delay time, but if the delay time is changed then any modulation is not reproduced and a static delay is instead used to simulate the delay
3. Frequency dependent reverb time
    a. These are shown as per the M7's original length multipliers and as per the capture, but not as per the settings in Seventh Heaven Professional. This allows you to see what reverbs have extended or contracted low and high ends. For example Oak Ballroom has a x2.1 low end multiplier so has a very long bass decay in the capture. The controls provided in the plugin are applied after the captured length has been taken into account, so in the plugin a low multiplier of x1 on the Oak Ballroom preset already includes the hardware's x2.1 length multiplier, and you can make this longer or shorter if required with the post-process multiplier within the plugin
4. Pre-delay
    a. Pre-delay only affects the late reverb, as per M7
5. Rolloff
    a. The late decay filter slope is dependent on the type of algorithm (v1 or v2)

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