Quickstart guide

Confidential – Do not disclose

Website **:** www.mixvibes.com
Facebook : https://www.facebook.com/mixvibes/
Youtube : https://www.youtube.com/user/mixvibes
Support : support@mixvibes.com

App store : https://itunes.apple.com/fr/app/id1058801458

Install Remixlive with Testflight :

Here are the install steps to install the full version of Remixlive on your iOS device. The version is named “Remixlive review version”.

- Install the beta-testing app "TestFlight" on your iOS device
- Retrieve the invitation email sent by iTunes Connect from your iOS device
- Open this email, click on "Start Testing"
- The link will open TestFlight and enable you to install our app from there.

Video : https://drive.google.com/file/d/0B68KmeOXF_wKMGhNTHJiNld3dkk/view

Useful performance tips

Here are some tips that may be useful if you want to record videos featuring Remixlive:

- **Change BPM : th**e fastest way to change BPM is to swipe on the BPM display (horizontally)
- **Play several pads per column:** To do so, go to the Settings and activate the 'Multiple mode' option.
- **Customize the 'One-shot' play mode:** go to the Settings to choose between:
- **Normal mode**: tapping the pad while it's playing will stop it.
- **Retrigger mode**: tapping the pad while it's playing will restart playback.
- **Advanced finger-drumming:** Tweak factory samples for easier finger drumming :
    - Change the quantization value of these samples to 'None'.
    - Remove the silence at the beginning of a sample : open the Sample Editor tab (located in the Edit view) and change the 'Start' and 'End' values accordingly using the ADSR editor.
- **Launching all the pads of a line at once:** in the main screen, simply swipe across the screen on one of the rows of pads. That's all there is to it!
- **Reset the filter knobs instantly:** in Mixer view, double-tap on any filter knob to reset it to its default position.
- **FX lock:** by tapping the padlock near the effect selection menu, you can lock the FX pad into the desired setting.
- **Transition tip:** any button that requires holding can modified even when/after switching views, as long as you keep your finger pressed to the screen. This works with any pad set to 'Gate' mode, the knobs and sliders on the Mixer view, as well as the FX and beat repeat pads on the FX view. Very useful for drops (among other things)!
- **FX Routing:** there are 8 channel selection buttons along the bottom of the screen when in FX view. They allow you to select one effect for each of the 8 channels of the app. Alternatively, you can apply a single effect on all the channels by tapping the 'Master'.
- **Recording external audio:** You can record sounds, vocals or instruments using any iOS-compatible microphone and/or soundcard. It is also possible to record using the internal microphone of the device.

If you need more advices, you can visit our faq : http://www.mixvibes.com/faq/

Import and export samples into Remixlive

iTunes :

You can import your own samples from iTunes. To do so:
1. Open the main menu (hamburger icon in the top left-hand corner of the main screen)
2. Tap on “Import iTunes”.
3. Select the samples you want to import (they must be in WAV, AAC, AIFF, M4A formats).
4. Then, you can find your samples in the “User” tab of the Sample Library.

Video : https://youtu.be/GTcE7dPvynE

Sample rate : 16/24 bits
Length : 32 secs max

Include sample's information in file name :

In case you need to (e.g.if the BPM value of imported samples is wrong), you can write the metadata information of the samples directly in their file name.

Here are the fields that can be used to describe the sample:

Syntax : PPP_LLLLL_KEY_BPM_IIIII_C.L.WAV
PPP : sample pack name initials (2 or 3 alpha characters)
LLL : line name - each new line (or “groove”) has a unique name.
KEY : one character between A and G.
BPM : 2 or 3 numbers, between 60 and 180
C. : column number / L. : line number

Example :
DB_Explore_D_175_Music_6.1.wav
Drum & Bass pack,
“Explore” is line name,
175 BPM, Key D,
Column 6, line 1.

Edit and mix the pack inside the app :

Quantize : By default, the quantize value for loops is the global value. For sounds, the Quantize bears the value “0”. Default global quantization is “4”.
Play loop : loops will be in “Loop” play mode and sounds will be in “One-Shot” play mode by default
Pan : Allows to compensate for the lack of stereo in mono samples. Pan reduces the dB volume.
Gain : Avoid saturation by turning down the gain when mixing.