KAOSS PAD

KP2

ⒺⒻⒼⒿ② **LISTE DES PROGRAMMES D' EFFETS**

No.	EFFECT GROUP	TITLE	X AXIS ↔	Y AXIS ↕
00	FILTER	Low Pass Filter	Cutoff Frequency	Resonance
01		3 Band Isolator	Low–Mid–Hi	—
02		Fuzz Distortion	Low–Mid	Hi Level
03		Hi gh/Low Pass Filter + Pan	HPF–LPF, L–R Pan	Cutoff Frequency
04		Multi Isolator	Low–Hi	Mid Level
05		Distortion + Isolator	Low–Mid–Hi	Distortion
06		Manual Phaser	Frequency	Resonance
07		Radio	Low–Mid	Overdrive
08		High Pass Filter + Distortion	Cutoff Frequency	Distortion
09		Voice Filter	Vowel	Overdrive
10	MOD	Flanger	Delay Time	Resonance, Reverb
11		Vibrato	Speed	Depth
12		Phaser	Speed	Frequency
13		Auto Pan	Speed	Depth
14		Pitch Shifter	Pitch	Reverb
15		Flanger + Filter	Speed	Cutoff Frequency
16		Slicer	Speed	Depth
17		Step Phaser	Mod Step	Resonance
18		LFO Wah	Speed	Depth
19		Harmonic Pitch Shifter	Root–min3rd–Maj3rd–4th–5th	Reverb
20	DELAY	Tape Echo	Delay Time	Delay Level, Feedback
21		Delay	Delay Time	Tone
22		Hi -Fi Delay	Delay Time	Feedback
23		Feedback Delay	Delay Time	Feedback, Input Attenuation
24		Multi Tap Delay	Tone	Feedback
25		Special Echo	Delay Time	Delay Level
26		Ping Pong Delay	Delay Time	Feedback
27		Talk Mod + Delay	Vowel	Over Drive
28		Filter + Delay	Cutoff Frequency	Delay Level
29		Dub Echo	Delay Time	Tone
30	REVERB	Hall Reverb	Tone	Reverb Level
31		Spring Reverb	Tone	Reverb Time
32		Room Reverb	Tone	Reverb Level
33		Gate Reverb	Tone	Reverb Level
34		3 Band Hall Reverb	Low–Mid–Hi	Reverb Time
35		3 Band Gate Reverb	Low–Mid–Hi	Reverb Level
36		Delay + Reverb	Delay Time	Reverb Level
37		Talk Mod + Reverb	Vowel	Over Drive
38		Filter + Reverb	Cutoff Frequency	Reverb Level
39		3D Pan	L–R Pan	Reverb Level
40	SFX	Reverse Delay	Delay Time	Feedback
41		Step Modulation	Mod Depth	FX Level
42		Ring Modulation + Filter	Ring Frequency	Cutoff Frequency
43		Dual Pitch Shift	L Ch Pitch	R Ch Pitch
44		Tremolo + Delay	Delay Time, Speed	Tremolo–Delay Balance
45		Reverse + Pitch Shifter	Pitch	Delay Time
46		Broken Modulation	Frequency	Depth
47		Ring + Delay	Delay Time	Ring–Delay Balance
48		High Speed Modulation	Frequency	Phaser–Tremolo Balance
49		Aqua	Speed	FX Level

No.	EFFECT GROUP	TITLE	X AXIS ↔	Y AXIS ↕
50	BPM FX	Tempo Delay	1/4Beat–1/2Beat–1/3Beat–3/4Beat	Feedback
51		3 Band Tempo Delay	Low–Mid–Hi	Feedback
52		Tempo Delay + Isolator	Low–Mid–Hi	Dry–Wet Balance
53		Feedback Tempo Delay	1/4Beat–1/2Beat–3/4Beat–1Beat	Feedback, Input Attenuation
54		Gate Reverb + Tempo Delay	Low–Mid–Hi	Feedback
55		BPM Filter	2Beat–1Beat–1/2Beat–1/4Beat	Resonance
56		BPM Phaser	2Beat–1Beat–1/2Beat–1/4Beat	Resonance
57		BPM Flanger	8Beat–4Beat–2Beat–1Beat	Feedback
58		BPM Slice	1Beat–1/2Beat–1/4Beat–1/8Beat	Depth
59		BPM Step Phaser	Frequency	Resonance
60		BPM Looper	1/4Beat–1/2Beat–1Beat–2Beat	Cutoff Frequency
61		BPM Rhythm Gate	Pattern 1–2–3–4	Cutoff Frequency
62	BPM PTN	House	Pattern 1–2–3–4	Delay Level
63	(BPM PATTERN)	Beat Box	Pattern 1–2–3–4	Delay Level
64		Tribal	Decay Time	Mod Depth
65		Electro	Mod Depth	Delay Level, Decay Time
66		Octave Bass Synth	Pitch	Cutoff Frequency
67		5th Dimension Synth	Pattern 1–2, Resonance	Cutoff Frequency
68		Hard Sync Synth	Pitch	Modulator Pitch
69		Bleep Synth	Pitch	Cutoff Frequency
70	SYNTH	Laser Sword	Pitch	Modulation
71		Sci -Fi	Pitch	Modulation
72		Ambient	Pitch	OSC Level, Delay Level
73		Cosmic	Pitch	Cutoff Frequency
74		Drop	Speed	Pitch
75		Electric Bird	Pitch	Mod Depth
76		Spacy	Pitch	OSC Level, Reverb Level
77		Horror	Pitch	Echo Feedback
78		Twilight	Pitch	Modulation
79		Siren	Speed	Echo Level
80		Saw OSC	Pitch	Cutoff Frequency
81		Sine OSC	Pitch	OSC Level
82		Voice OSC	Pitch	Formant
83		Pad Drum1	Pitch	Snare–Tom Balance
84		Pad Drum2	Pitch	Bass Drum–Snare Balance
85	VOCODER	High Pitch	Pitch	2nd Voice Level
86		Low Pitch	Pitch	2nd Voice Level
87		Auto Tuning 12	Transpose (-12 – +12)	—
88		Auto Tuning Pentatonic	Transpose (-12 – +12)	—
89		Root and 5th	Pitch	1st–2nd Voice Balance
90	SAMPLE/PLAY	Loop 1	Loop End Time	Playback Level
91		Forward Reverse	Reverse–Forward	Playback Level
92		Forward Reverse (Hi gh Speed)	Reverse–Forward	Playback Level
93		Scratch + Filter	Scratch	Cutoff Frequency
94		Loop 2	Loop Start Time	Playback Level
95		Forward Reverse + Delay	Reverse–Forward	Delay Level
96		Scratch + BPM Delay	Scratch	Delay Level
97		Loop + Pan	L–R Pan	Loop End Time
98		Forward Reverse + Pan	L–R Pan	Reverse–Forward
99		Time Stretch	Slow–Fast Tempo	Playback Level

A propos des programmes d'effets

— Les programmes 62 à 84 permettent de produire des sons simplement en touchant le panneau sensible, même si aucune donnée audio n'est transmise par les bornes d'entrée.

— Le VOCODEUR des programmes 85 à 89 est un effet qui transforme une voix humaine en une voix semblable à celle d'un robot. En général, nous conseillons d'utiliser un micro pour entrer des données de voix humaine en utilisant ces programmes.

— **60.BPM LOOPER**: Si BPM est "59" ou inférieur, la position 2BEAT passera à 1BEAT.

— **88.Auto Tuning Pentatonic**: L'effet à la position où le panneau sensible au toucher a d'abord été pressé sera maintenu, et les opérations au panneau ne modifieront pas l'effet.