padKONTROL Editor Librarian
Owner's Manual

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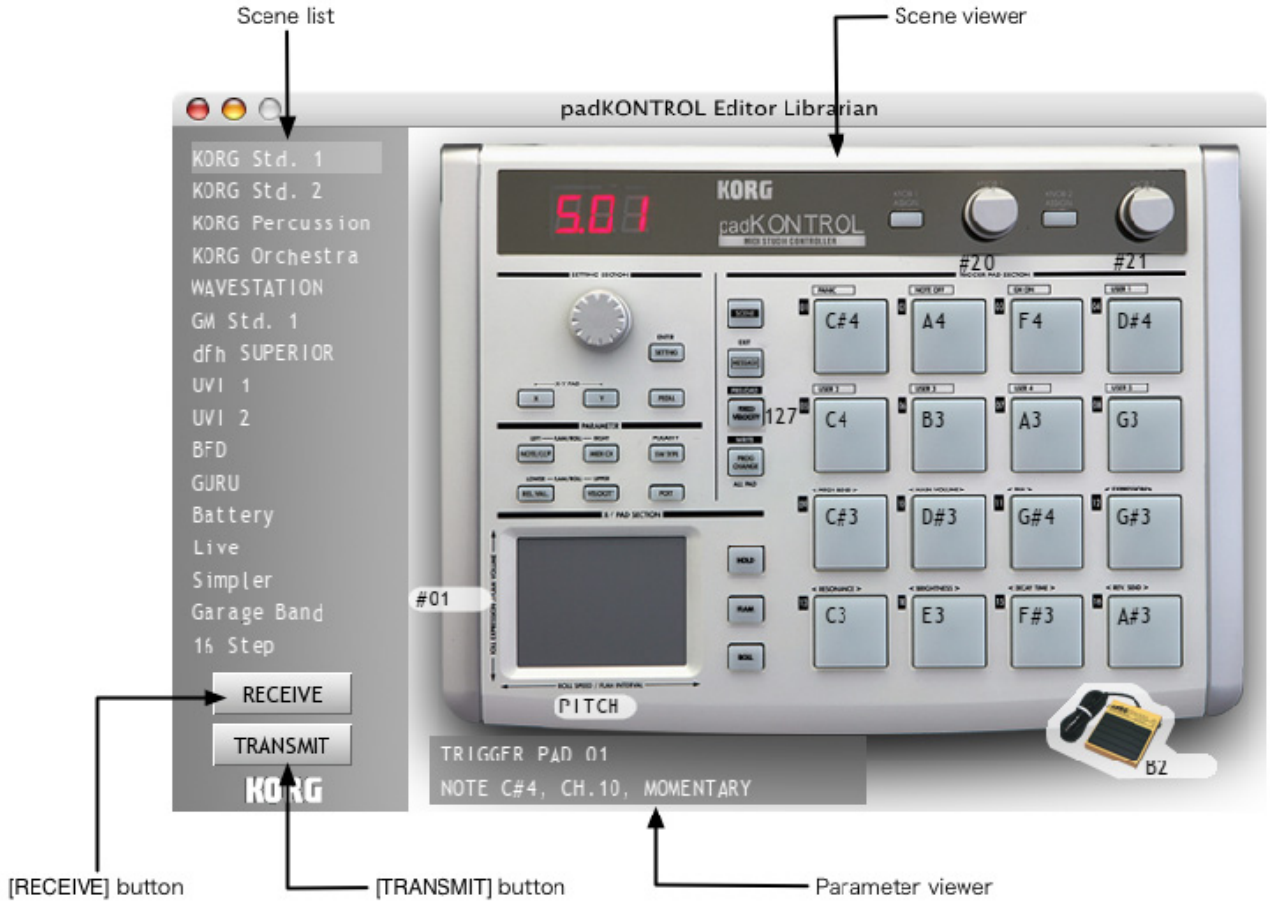
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Introduction

The Editor Librarian software lets you save the sixteen scenes stored in the padKONTROL as a "set" on your computer, and manage these sets, as well as edit individual scenes.

Parts and their function



Scene list

Displays and edits the scene sets.

Scene viewer

This area shows the parameter assignment settings of the scene selected in the scene list. Here you can also edit the individual parameters.

[RECEIVE] button

Receives a scene set from the padKONTROL.

[TRANSMIT] button

Transmits the scene set to the padKONTROL.

Parameter viewer

This shows the assignment of the controller over which you placed the mouse cursor in the scene viewer.

Saving scenes on your computer

Here's how to save the sixteen scenes of the padKONTROL as a Scene Set on your computer.

Do not operate the padKONTROL while it is sending or receiving data. If an error message appears while sending or receiving data, check the connections with the MIDI driver.

1. Start up the Editor Librarian software.
2. Click the [RECEIVE] button located below the "scene list".
   The padKONTROL will transmit data to the Librarian software. When the Librarian software finishes receiving the data, it will display the following dialog box. Click the [OK] button.



   The received data is displayed in the "scene list". When you click a scene name in the "scene list", the assignment settings of each controller in the scene viewer will be displayed.

   note You can edit a scene name by double-clicking that scene name in the "scene list". Since the scene name is not saved in the padKONTROL itself, the scene name will be cleared if you load a scene from the padKONTROL.
3. Select "File"->"Save Scene Set" from the menu, the "Save Scene Set" dialog box will be displayed.
4. Assign a file name, specify the save-location, and click the "Save" button. The file will be saved to the location you specified.

About the data you can save

The following data can be transferred between the Librarian software and the padKONTROL.

Scene set	A file that contains sixteen scene sets. The filename has an extension of ".kpks".
Scene data	Data for one scene. The filename has an extension of ".kpkd".
Global data	Global data. The filename has an extension of ".kpkg".

Loading scenes into the padKONTROL

Here's how to load a scene set from your computer into the padKONTROL.

1. Select "File"->"Open Scene Set..." from the menu, the "Open Scene Set" dialog box will be displayed.
2. Select a file with ".kpks" extension and press the "Open" button.
   The scene data will be loaded to the "scene list".
3. Click the [TRANSMIT] button located below the "scene list".
   A dialog box will ask whether you want to rewrite the data in the padKONTROL's memory. Click the [Yes] button.



The scene data will be loaded from the Librarian software into the padKONTROL.

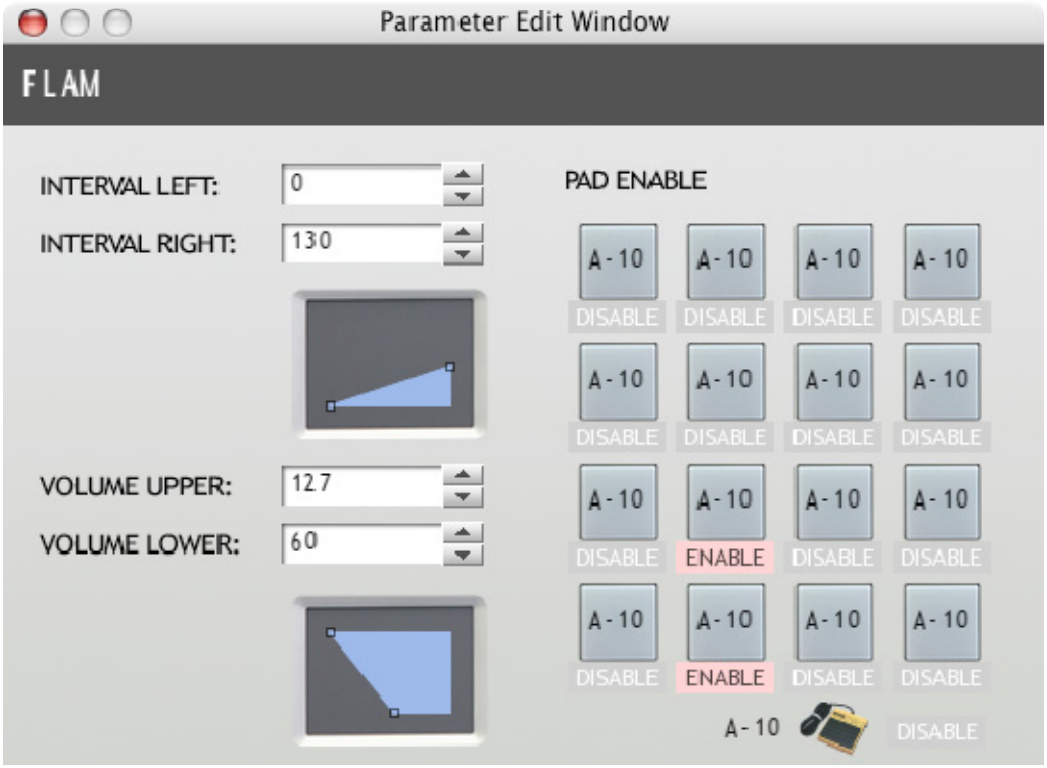
4. When transmission is completed, the Librarian software will display the following dialog box. Click the [OK] button,



Editing scene parameters

In the "scene list", click the scene that you want to edit. The assignment settings of the selected scene will appear in the scene viewer.

1. Select a Controller
   In the scene viewer, click the controller whose assignment you want to edit. The parameter setting window will appear, displaying the assignment for the selected controller.



2. Assign a Value or Function.
Use the buttons and popup menus etc. shown in the window to set the parameters as desired. For the details on setting parameter assignments, refer to the owner's manual of the padKONTROL.

Exchanging and Copying assignment settings

To swap assignment settings between two controllers, simply drag and drop the assignment setting of one controller onto another. If you hold down the [Ctrl] key ([Option] key in the case of Mac OS X) as you drag and drop, the current assignment setting will be copied to the controller.

note Assignment settings can only be exchanged or copied between the same type of controller, or between the following types of controllers:

- Trigger Pad and Pedal
- X-Y Pad and Knob

Editing global parameters

1. Select "MIDI"->"Edit Global Data..." from the menu, the Global parameter setting window will appear.

2. Set the Global parameters.
Set the parameters in the same way as when making scene parameter assignments. A description of the Global parameters and their settings is found in the padKONTROL Owner's manual.

Receiving Global Data

Press the [RECEIVE] button in the Global parameter setting window. The Global data will be loaded from the padKONTROL and displayed in the window.

Transmitting Global Data

Press the [TRANSMIT] button in the Global parameter setting window. The currently displayed Global data will be loaded into the padKONTROL.

Loading Global Data

Loading a Global data file stored in your computer.

1. Press the [OPEN] button in the Global parameter setting window.
   The "Open Global Data" dialog box will be displayed.
2. Select a file with ".kpkg" extension and press the [Open] button.
   The Global data will be loaded to the Global parameter setting window.
   If you decide to stop loading, press the [Cancel] button.

Saving Global Data

Saving the current Global data to your computer.

1. Press the [SAVE] button in the Global parameter setting window.
   The "Save Global Data" dialog box will be displayed.
2. Enter a file name and specify the save-location, then press the [Save] button.
   The currently displayed Global data will be saved to your computer as a Global data file.

Menu commands

File

New Scene Set
Creates a new scene set.
Open Scene Set...
Reads a scene set from a scene set file.
Save Scene Set
Overwrites the currently-edited scene set into the existing scene set file.
Save Scene Set As...
Saves the currently-edited scene set as a new file with the name you specify.
Load Scene Data...
Loads a scene data file into the currently selected scene.
Save Scene Data...
Saves the currently selected scene to a scene data file.
Exit [Win]
Exits the Editor Librarian software.

Edit

Cut
Cuts the selected scene or controller assignment setting.
Copy
Copies the assignment settings of the currently selected scene.
Paste
Pastes the copied settings into the selected scene.
Clear
Clears the assignment settings of the selected scene or the assignment of a controller.
Rename
Edits the name of the selected scene.

MIDI

Receive Scene Set
Receives a scene set from the padKONTROL.
Transmit Scene Set
Writes the current scene set into the padKONTROL.
Transmit Current Scene Data
The currently-selected scene data in the Editor Librarian software is transmitted and written to the padKONTROL.
Edit Global Data...
Opens the Global parameter setting window.
Preferences [Win]
Opens the setting screen of the Editor Librarian software.

Help [Win]

Version [Win]
Displays the software version.